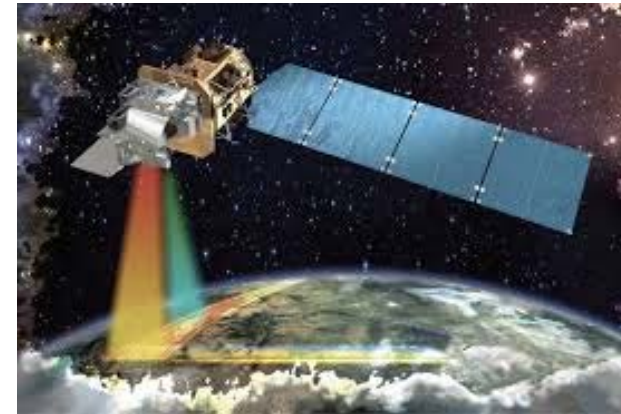


Google Earth Engine Evapotranspiration Flux --- EEFlux



Ayse Kilic, University of Nebraska-Lincoln
Rick Allen, University of Idaho
Members of the Landsat Science Team

Collaborators: **Justin Huntington**, Desert Research Institute / **Wim Bastiaanssen**, UNESCO / **Google**



INOVAGRI, Fortaleza, Brasil, Sept. 1, 2015

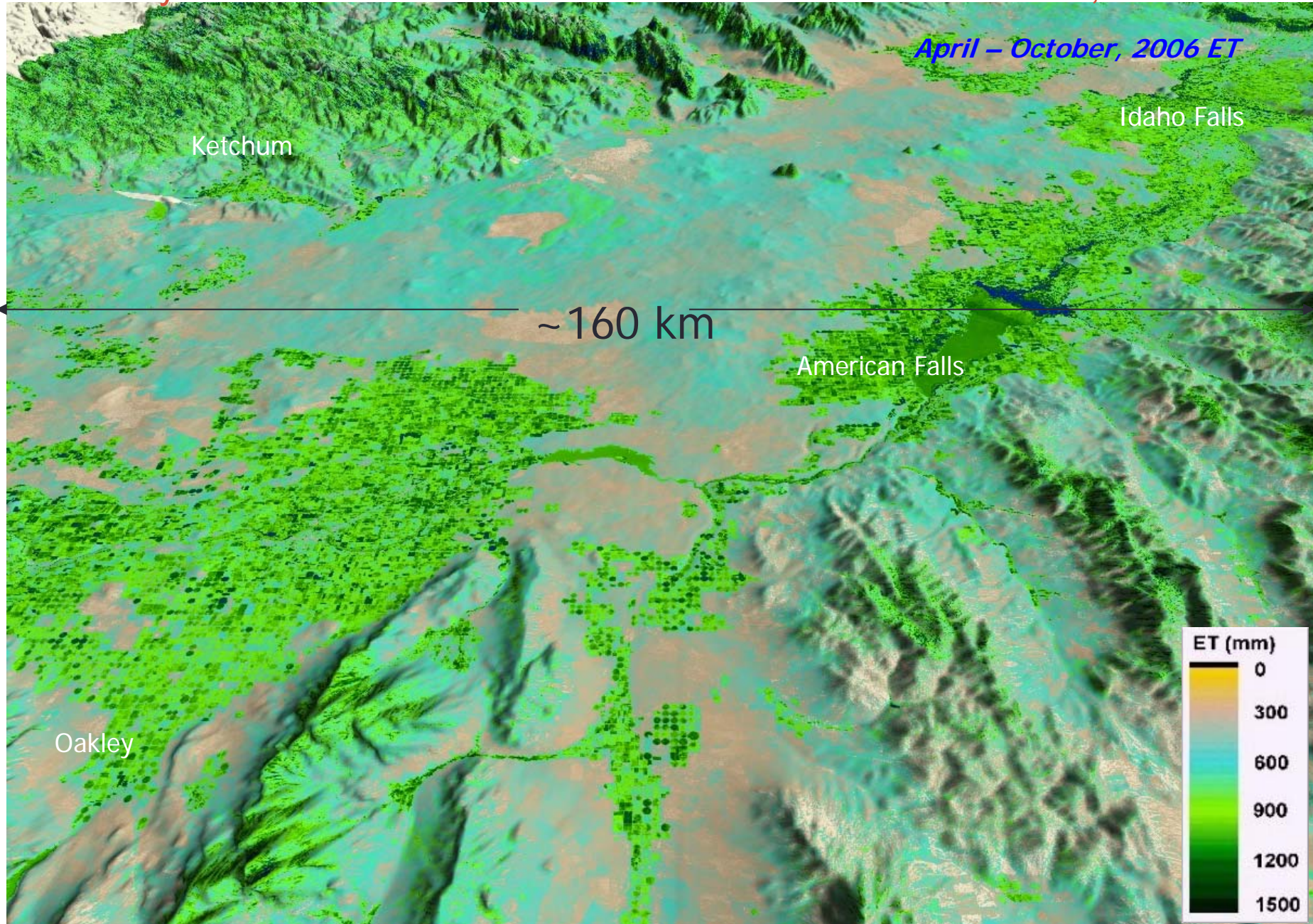
Who Cares about Evapotranspiration?

- State Departments of Water Resources
- Federal Water Management
- Hydrologists
- Environment
- Irrigation Designers
- Irrigators
- Water Rights



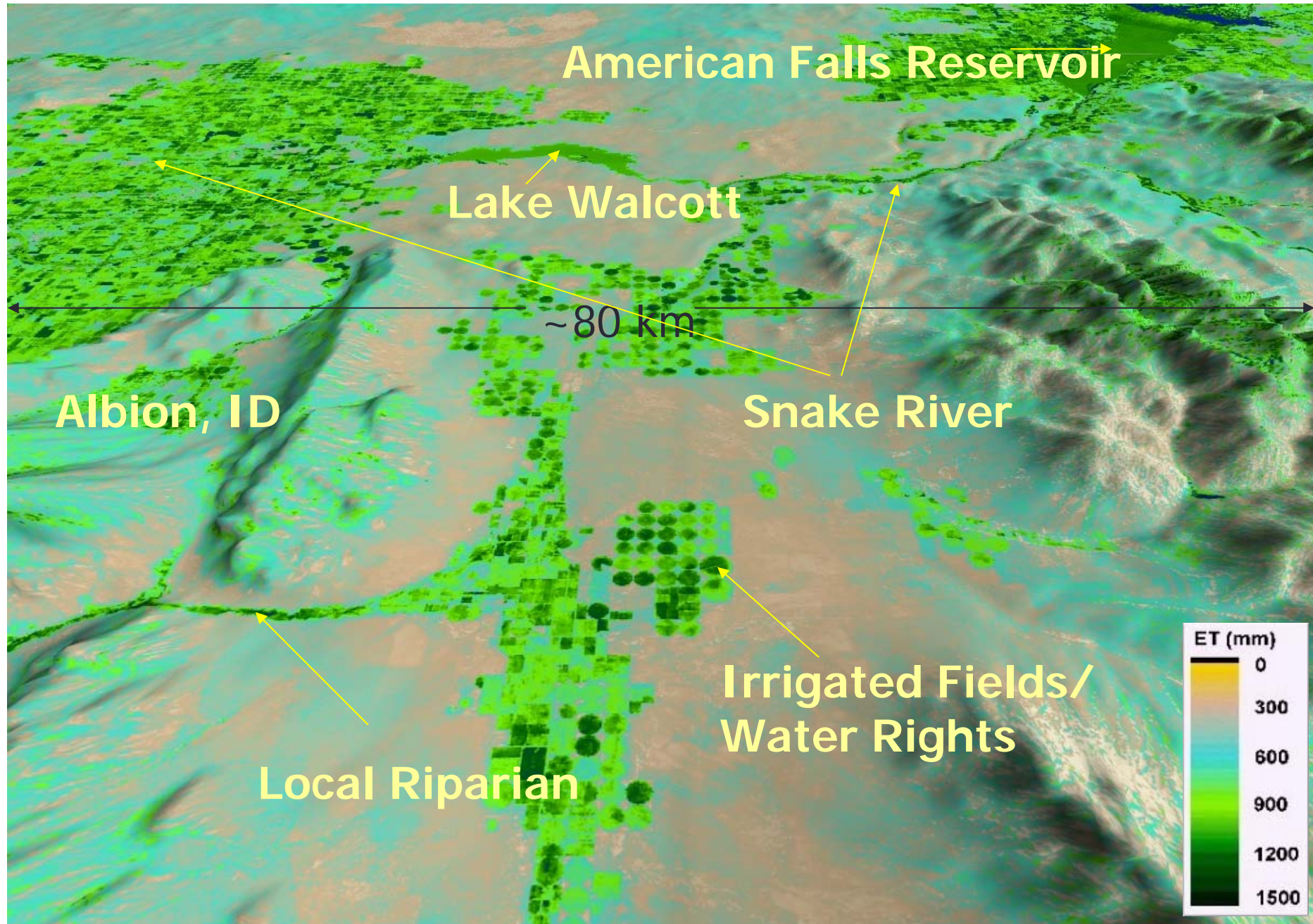
Does ET vary in Space? (Yes!)

-- Monthly and Seasonal ET at 30 m resolution for Eastern Idaho, USA



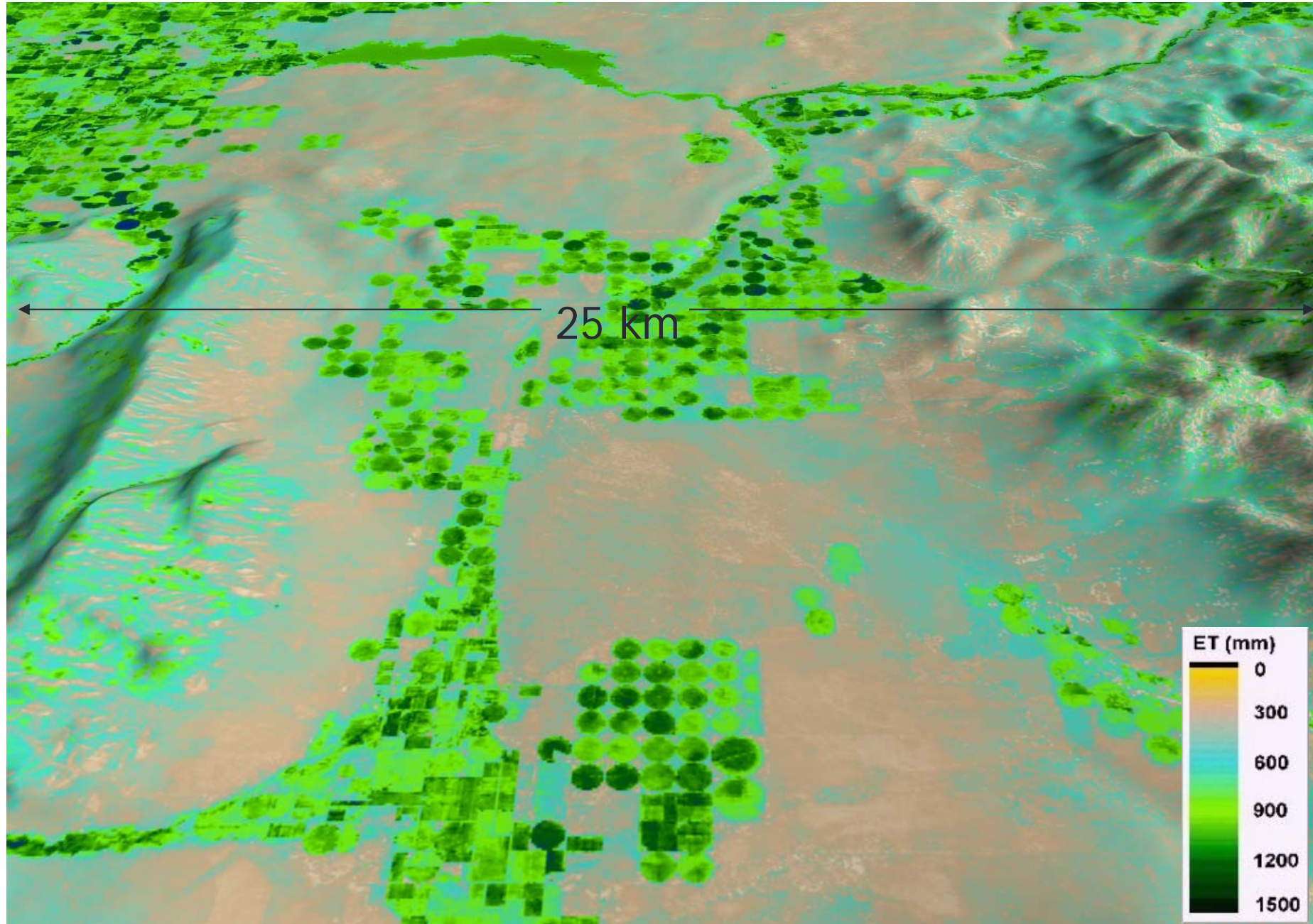
ET features at 30 m resolution

April – October, 2006 ET from METRIC-Landsat



ET features at 30 m resolution

April – October, 2006 ET from
METRIC-Landsat

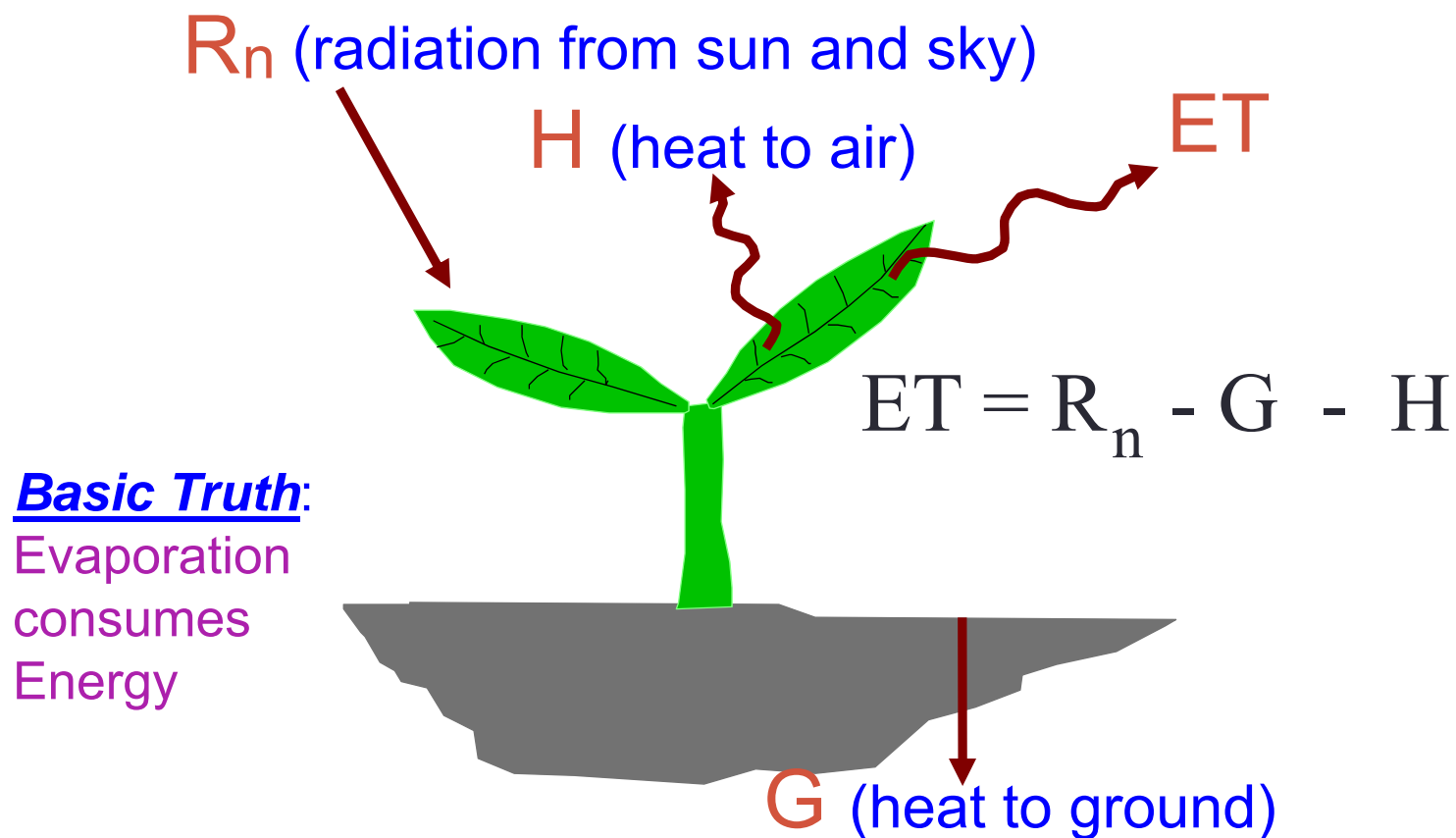


Acronyms

- METRIC – Mapping Evapotranspiration at high Resolution using Internalized Calibration
- EEFlux -- Earth Engine Evapotranspiration Flux

METRIC and EEFlux use an “Energy balance”

- ET is calculated as a “residual” of the energy balance



Energy balance gives us “actual” ET

Energy Balance can ‘see’ impacts on ET caused by:

- **water shortage**
- disease
- crop variety
- planting density
- cropping dates
- salinity
- management



- *(these effects can cause the ratio $ET / \text{amount of vegetation}$ to vary widely, thus the need to compute ET as a residual of the energy balance)*

EEFlux runs on the Google Earth Engine “Cloud” Earth Engine JavaScript Language and Development “Playground”

Google Earth Engine

Help eeffluxgeneral2014

Scripts Docs A_Pecora_Modesto Get Link Save Run Reset Inspector Console

```
658 return elev.subtract(datum).multiply(lapse_rate * -0.001).add(ts);  
659  
660 // Net Radiation (Rn)  
661 function rn_func (doy, cos_theta, tau, albedo, em_wb, ts, ts_dem_cold) {  
662 // Net Incident & Reflected Longwave Radiation  
663 var rl_in = tau.log().multiply(-1).pow(0.09).multiply(0.85 * 5.67E-8)  
664 // Use NLDAS air temperature  
665 // .multiply(ta.add(273.15).pow(4));  
666 // Use delapsed Ts_dem at the cold calibration point  
667 .multiply(ts_dem_cold.pow(4));  
668 // Emitted Longwave Radiation  
669 var rl_out = ts.pow(4).multiply(em_wb).multiply(5.67E-8).add(rl_in)  
670 .subtract(rl_in.multiply(em_wb));  
671 // Shortwave Radiation  
672
```

Use print(...) to write to this console.

Ts Cold: 2... JSON

Ts Hot: 31... JSON

A: 0.80738... JSON

B: -229.52... JSON

Cold: 0.91... JSON

Layers

- Layer 8
- Layer 7
- ETiF
- Ts
- NDVI
- Albedo
- False_Color
- True_Color

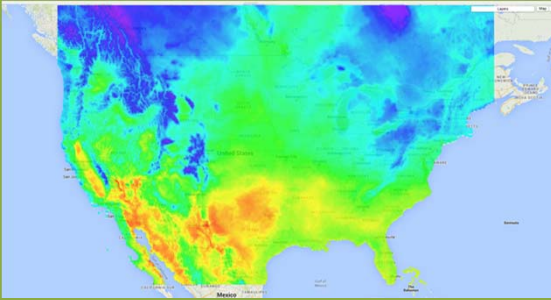
Map data ©2014 Google 5 km Terms of Use Report a map error

9:09 AM 11/20/2014

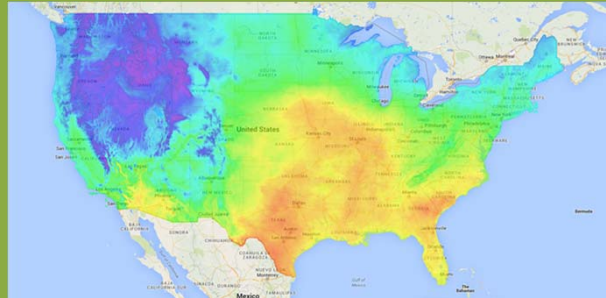
Modesto, California (Central Valley) area
--- monitoring impacts of drought

Data Resources Used by EFlux

NLDAS-Jan 1, 1979 - Current



GRIDMET-Jan 1, 1979 - Current



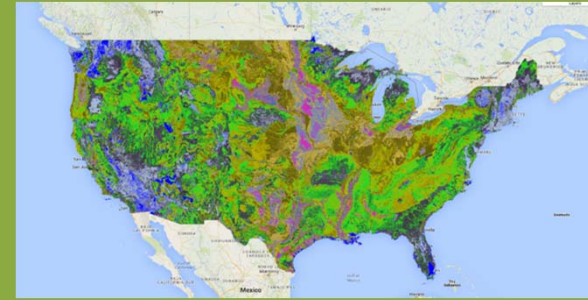
NLCD Landuse



DEM



Soil Data Layers

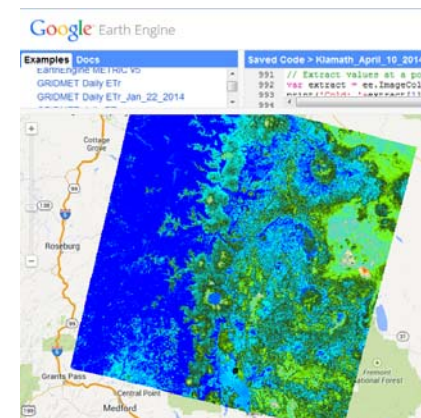


- Landsat 5/7/8 and MODIS
- Weather Data
 - Hourly Weather Data (NLDAS)--CONUS
 - Daily Weather Data (GRIDMET)--CONUS
 - Climate Forecast System Version 2, 6-hourly Products (CSFV2)--nonCONUS
- Landuse and Digital Elevation Maps
- Soil Data Layers (STATSGO--CONUS and FAO)

EEFlux (ET) on Google Earth Engine

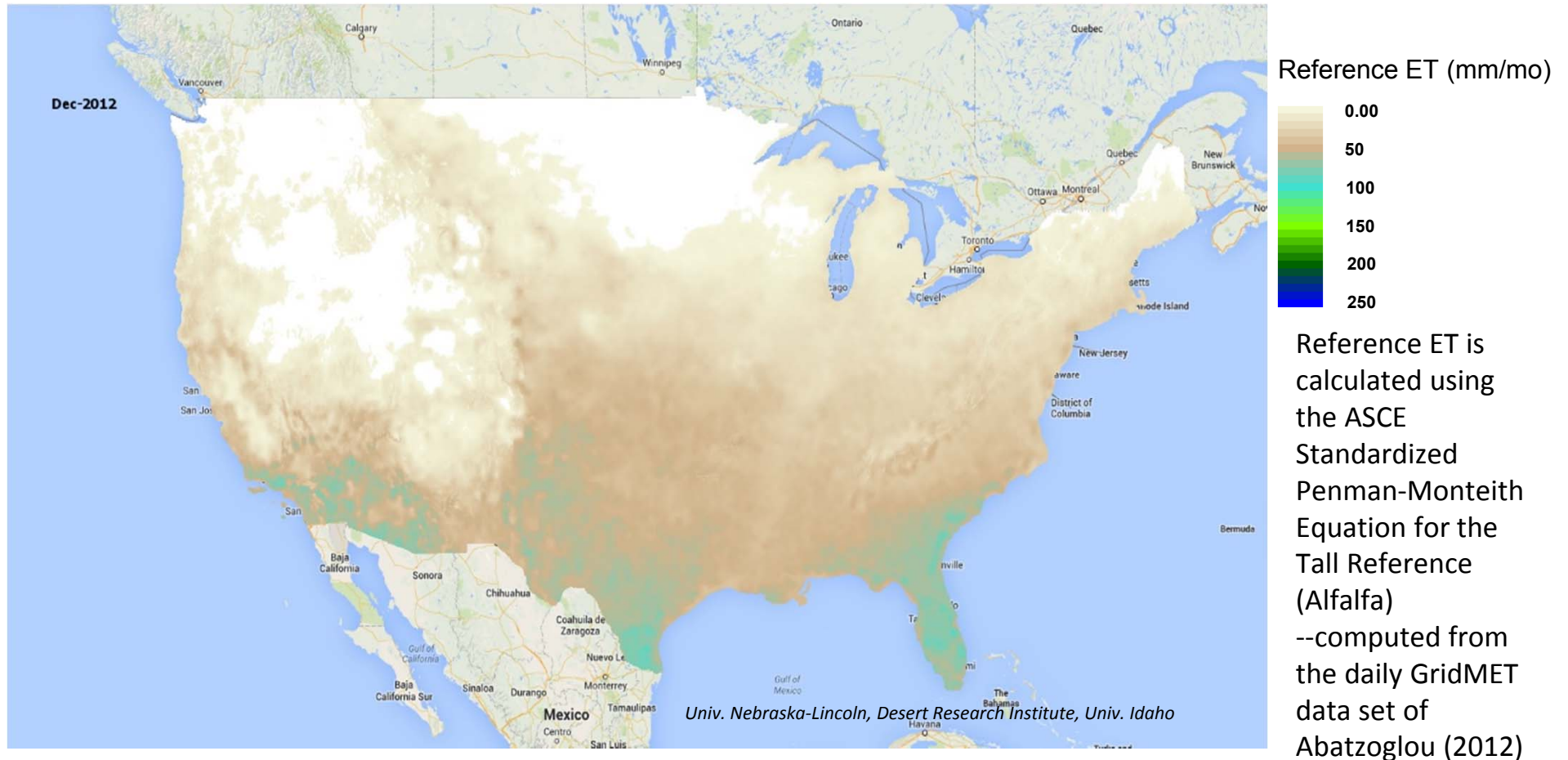
Data:

- Gridded Weather data – used to calibrate EEFlux energy balance and to calculate Reference ET used for Time Interation of ET:
 - NLDAS – North American Land Data Assimilation System
 - hourly weather data at 12 km available for > 30 year period for CONUS
 - GridMET - daily, bias corrected weather data at 4 km available for > 30 year period for CONUS
 - Climate Forecast System Version 2, 6-hourly Product (CSFV2)—nonCONUS
 - Real Time Mesoscale Analysis (RTMA) – downloaded daily to Earth Engine – used to fill in time gaps between NLDAS and today for processing recent Landsat imagery
- Soils -- Used to produce a daily time series of evaporation from bare soil.
 - Statsgo soils data is available for CONUS for top 0.15 m of soil
 - FAO soils data base used for rest of globe



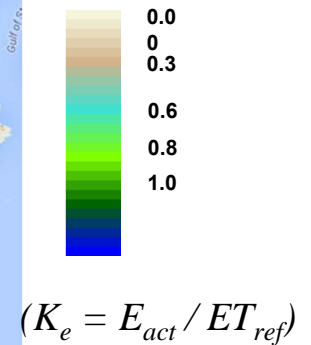
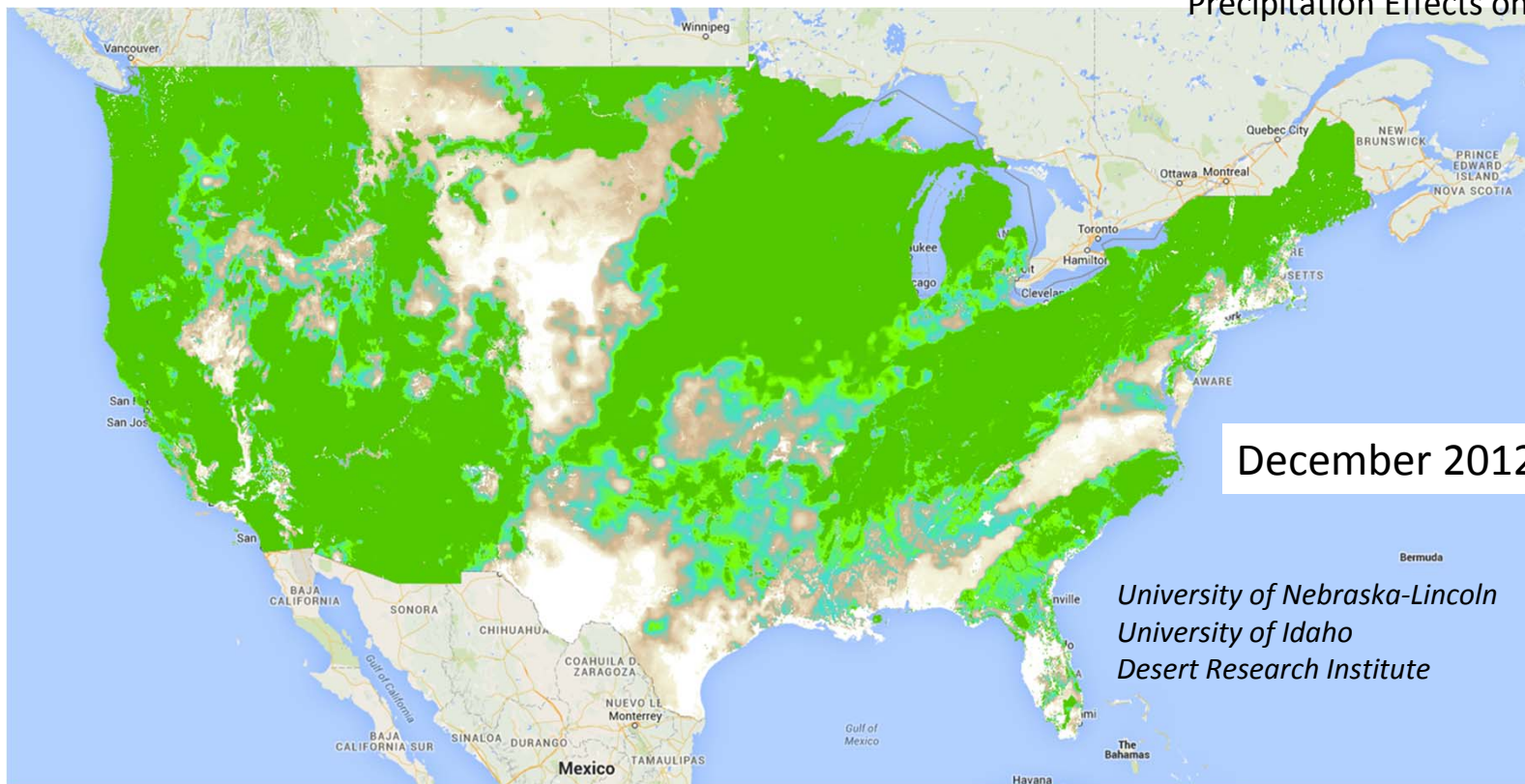
Klamath, 2014

ET between Landsat dates is scaled using Reference ET App of Google EE



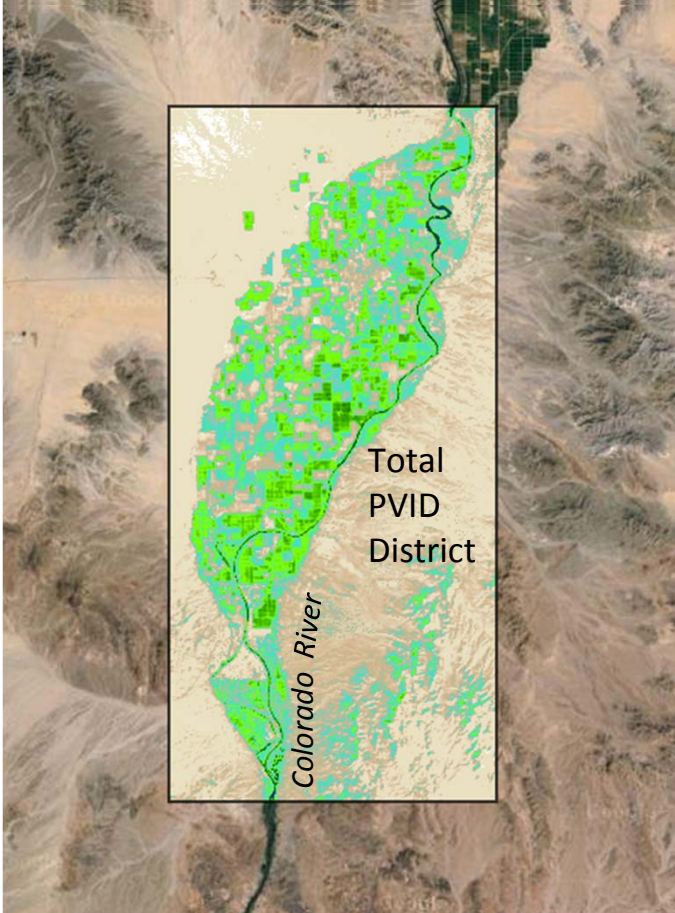
The Soil Surface Evaporation Component of the Google Earth Engine EEFlux App.

--- Evaporation from Bare Soil --- used to calibrate the EEFlux Evapotranspiration Surface Energy Balance to account for background Precipitation Effects on ET Evap. Coef. (K_e)



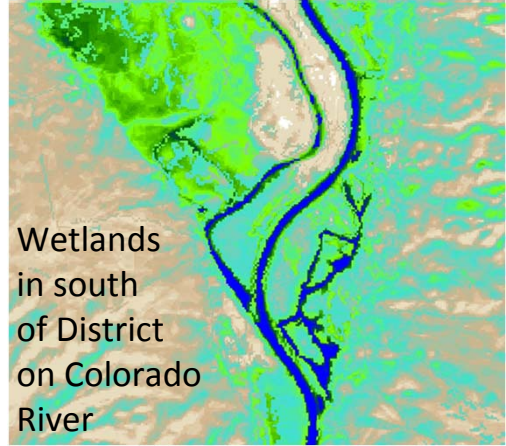
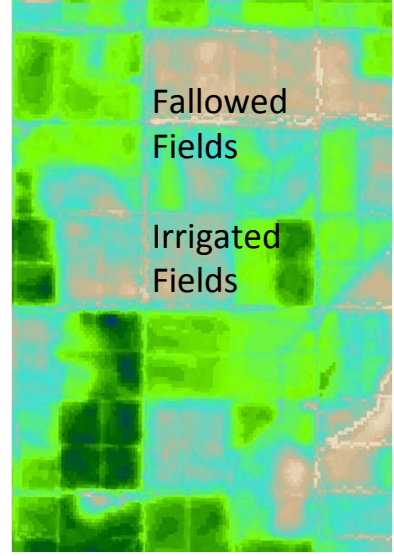
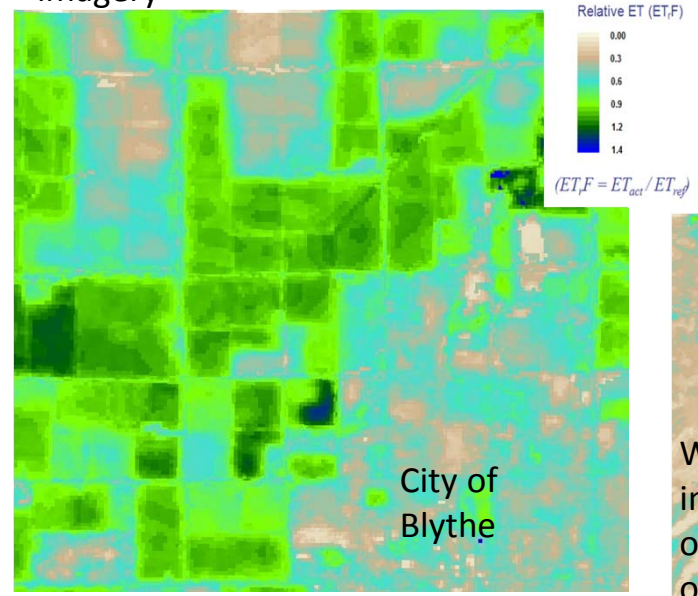
--computed from the GridMET weather data set of Abatzoglou (2012)
-- GridMET is traceable to NLDAS and PRISM data sets

Google Earth Engine Flux --- EEFlux



Earth Engine Evapotranspiration Flux
Palo Verde Irrigation District
 Blythe, California – Jan. – Dec. 2008
 -- Landsat 5 imagery

Dec.



Univ. Nebraska-Lincoln, Univ. Idaho, Desert Research Institute

Computations are based on a complete surface energy balance (METRIC)

EEFlux Applications

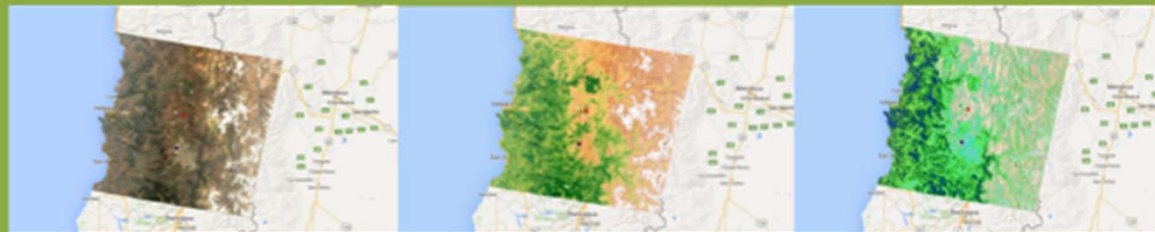
Imperial Valley
and Palo Verde,
CA



Jordan

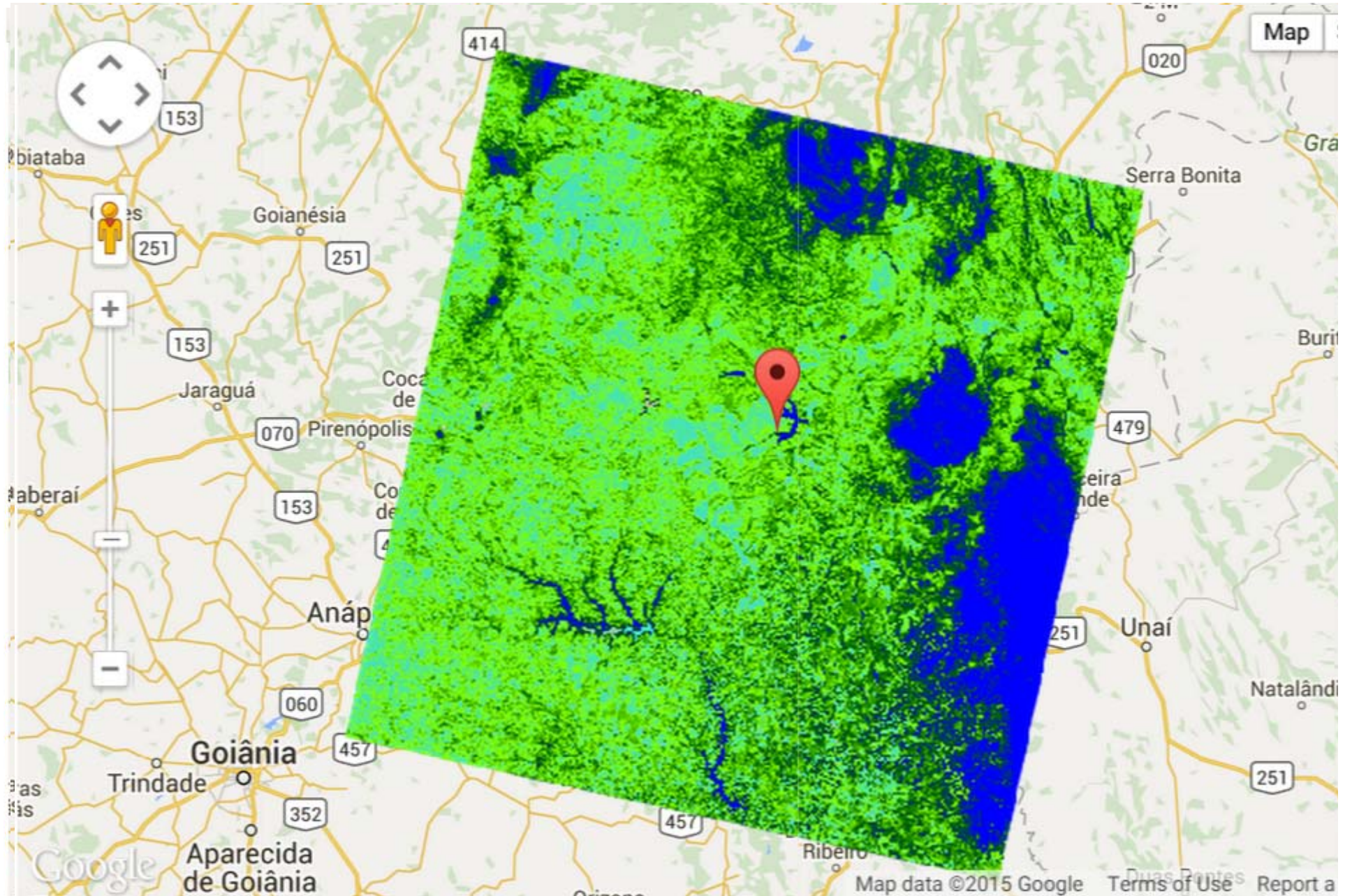


Chile



We are testing EEFlux over the globe in a number of Countries and Conditions

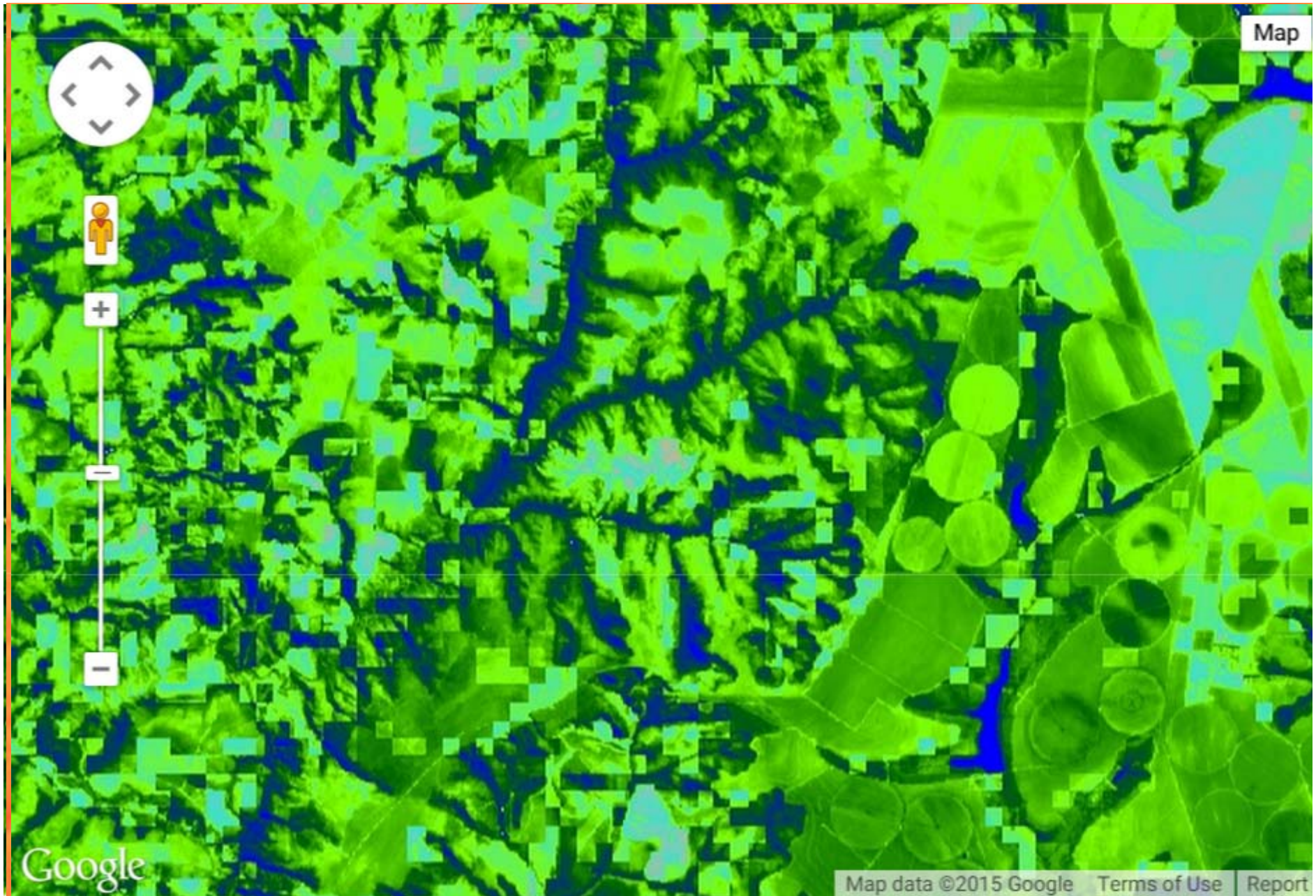
July 3, 2015 – Landsat 8 Path 221 Row 71 (Brasilia)



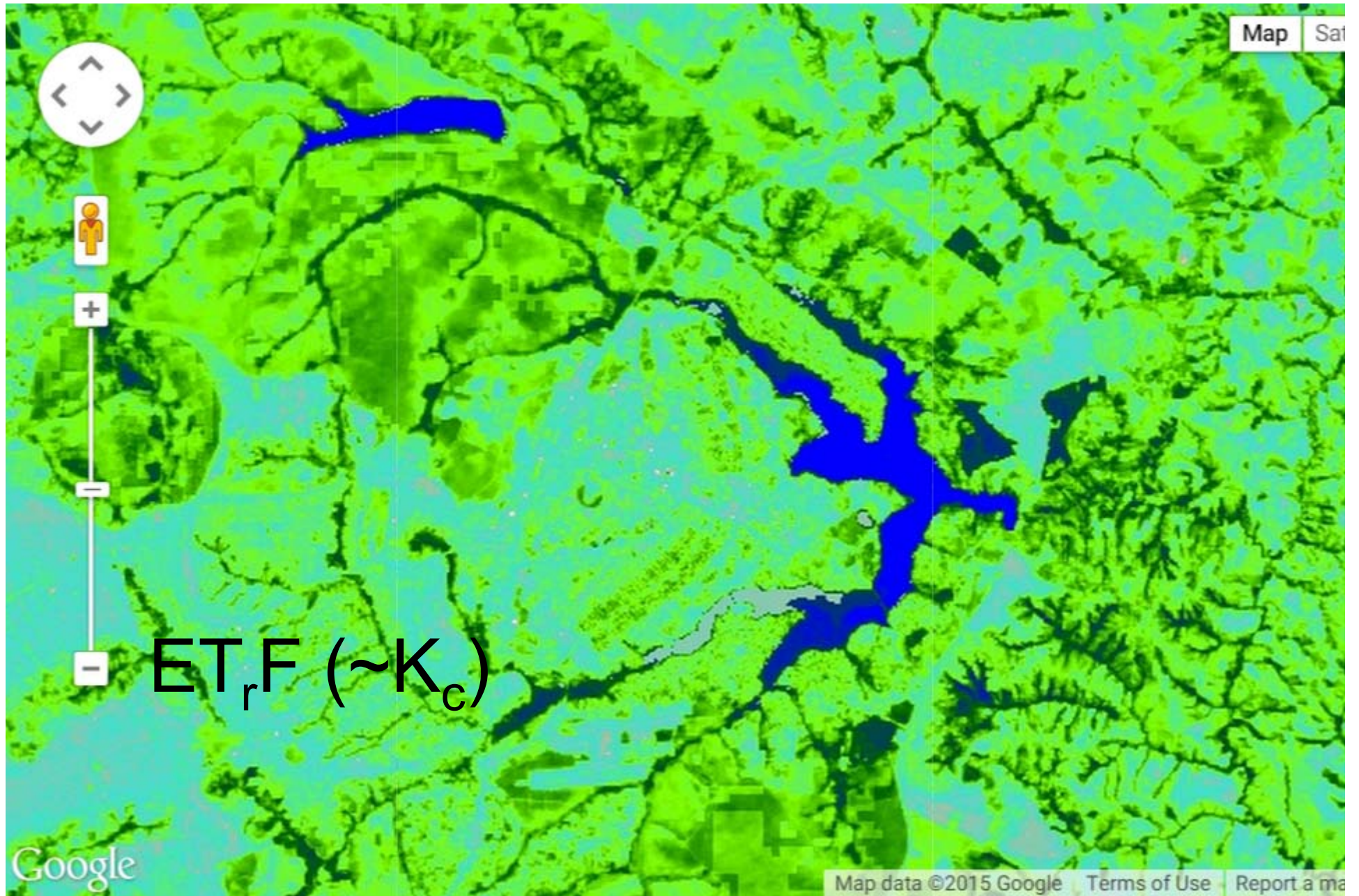
$ET_r F (= K_c)$

July 3, 2015 – Landsat 8 Path 221 Row 71

$ET_r F (= K_c)$

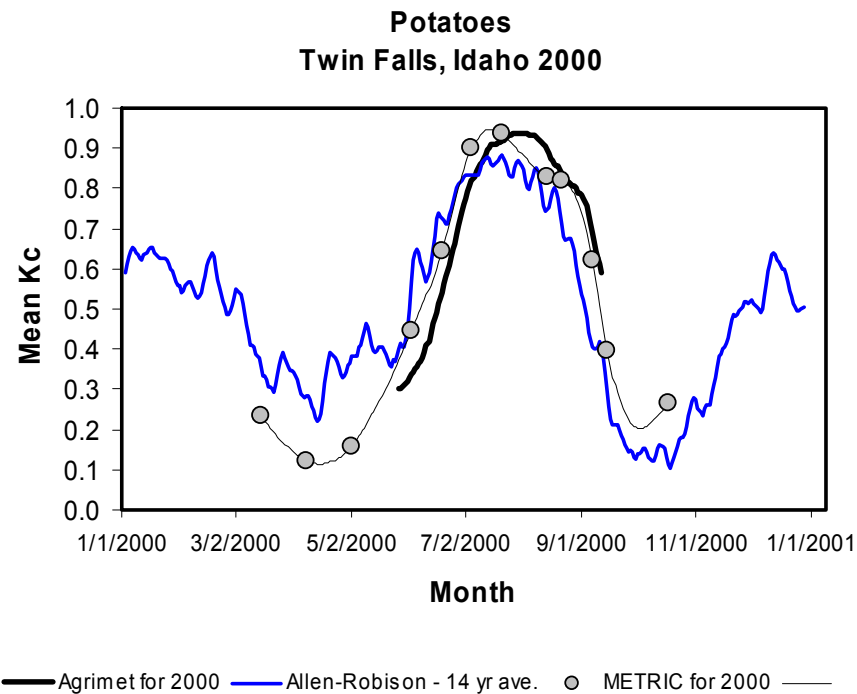


July 16, 2014 – Brasilia – results from EEFlux - Landsat



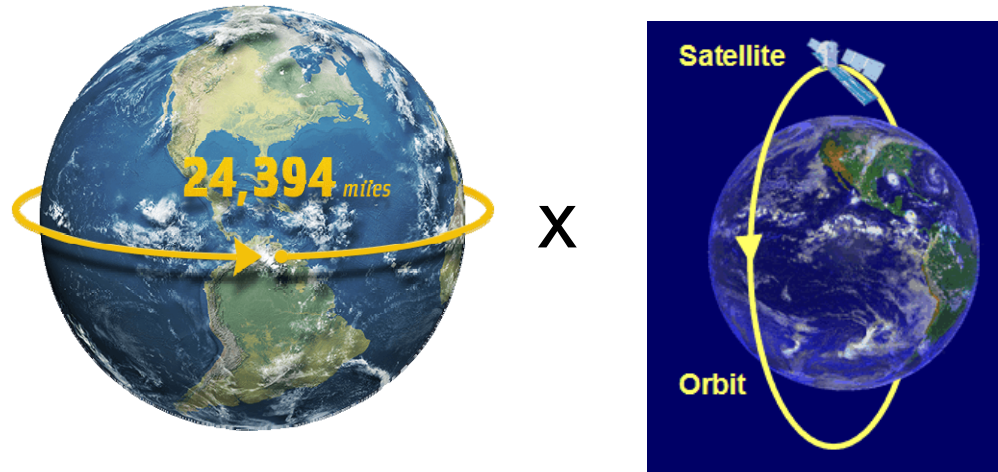
The impact of Number of Images on estimating Water Consumption

- *For estimating ET over extended time periods, we would 'like' information for any one 'point' each 32 days (at a minimum) to follow evolution of vegetation and water availability*
- *For parcel scale ET mapping, this requires multiple Landsat-type satellites*



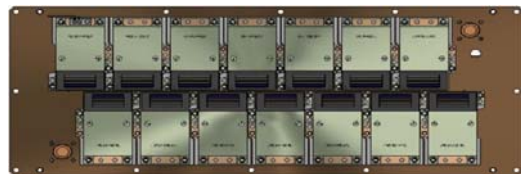
A formula for calculating revisit time for a satellite (and the number of satellites needed for a daily “Selfie”)

Earth's Circumference = 40,000,000 m Satellite Orbit time = 98.9 minutes for L8



X

= 16 days for 1 sat.
or 16 satellites for daily



X



constrained by telescope
size and signal to noise
ratio req.

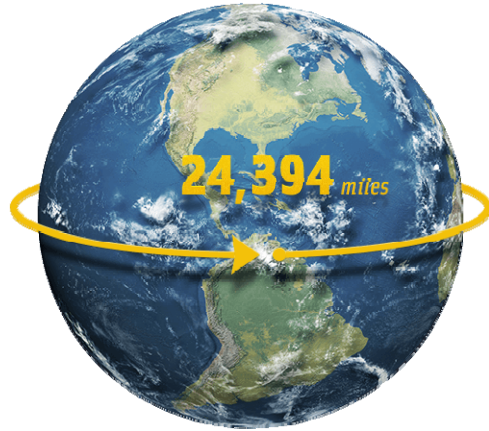
Effective Number of Detectors
(no. pixels) = ~5,700 for L8

Pixel size = 30 m for L8

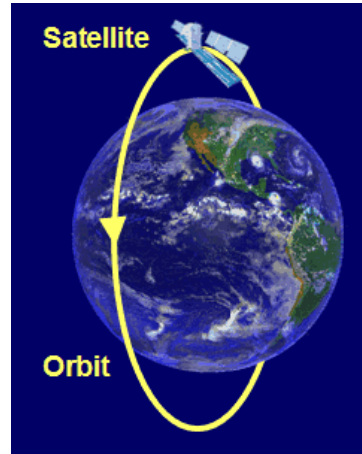
Swath Width of Satellite

A formula for calculating revisit time for a satellite (and the number of satellites needed for a daily “Selfie”)

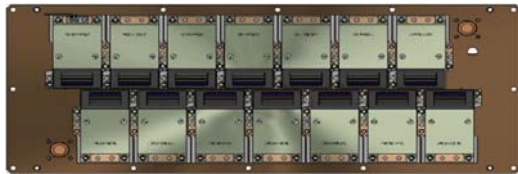
Earth's Circumference = 40,000,000 m Satellite Orbit time = 98.9 minutes for L8



X



= 48 days for 1 sat.
or 48 satellites for daily



X



Effective Number of Detectors
(no. pixels) = ~5,700 for L8

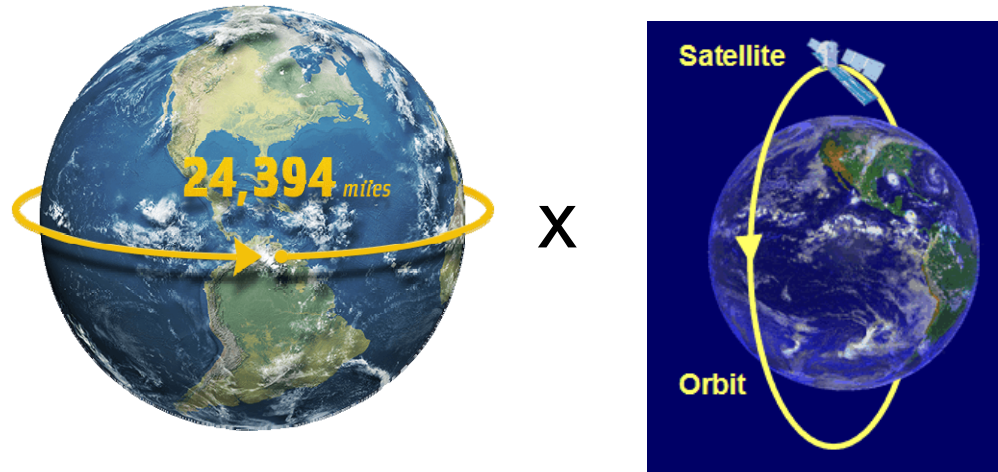
Pixel size = 10 m

constrained by telescope
size and signal to noise
ratio req.

Swath Width of Satellite

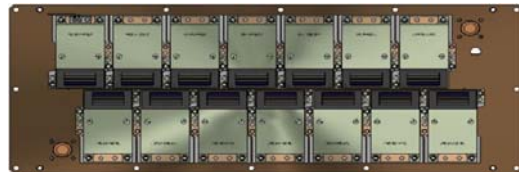
A formula for calculating revisit time for a satellite (and the number of satellites needed for a daily “Selfie”)

Earth's Circumference = 40,000,000 m Satellite Orbit time = 98.9 minutes for L8



X

= 480 days for 1 sat.
or 480 satellites for daily



X



constrained by telescope size and signal to noise ratio req.

Effective Number of Detectors
(no. pixels) = ~5,700 for L8

Pixel size = 1 m

Swath Width of Satellite

How much would a Daily Landsat Cost? i.e., 16 Landsat satellites in orbit

= \$15 billion over 10 years

= 16 Landsats per 10 years

Cost Equivalency - three coffee-lattes per
American per year